

COURSE OF STUDY Attività Motorie e Sportive

ACADEMIC YEAR 2023/2024

ACADEMIC SUBJECT- Theory and methods of sports activities with telematic aids

General information		
Year of the course	I-II-III Year	
Academic calendar (starting and ending date)	lind Term	
Credits (CFU/ETCS):	1 CFU	
SSD	M-EDF/01	
Language	Italian	
Mode of attendance	Not Mandatory	

Professor/ Lecturer		
Name and Surname	Giovanna Oliva	
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Telephone	3803682134	
Department and address	Bitritto, Campo Comunale	
Virtual room	Google meet	
Office Hours (and modalities: e.g., by appointment, on line, etc.)	Online, by appointment	

Work schedule			
Hours			
Total	Lectures	Hands-on (laboratory, workshops, working groups, seminars, field trips)	Out-of-class study hours/ Self-study hours
25	10		15
CFU/ETCS			
1	1		

Learning Objectives	 know and know how to use different telematic aids in an appropriate way with respect to the context and the motor objective to know and know how to manage the advantages and disadvantages of technologies in the school and private sector ability to structure educational proposals with telematic aids in presence and at
	distance in relation to the context
Course prerequisites	- knowledge of teaching methods
	to establish and manage an Internet connection

Teaching strategie	- frontal lesson
	- flipped classroom
	- brainstorming



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	- group work
	- exercises
	- case study
	- use of telematic aids studied in teaching
Expected learning outcomes in terms of	
Knowledge and understanding on:	understanding of work contexts (target audience, objectives of sport)
Applying knowledge and understanding on:	management of work contexts
Soft skills	 autonomy of judgment to hypothesize work proposals communication skills to organize, plan and manage work proposals Autonomous use of the web to research new methodologies and new telematic aids, autonomous use of new technologies and research appropriate training courses
Syllabus	
Content knowledge	Teaching methods and telematic aids: what, what and how distance in schools and not what and how many technologies in presence and at a distance: influence of technologies on teaching conscious use (difference between teaching and social: permissions, privacy, data use DAD and DDI (total or mixed): responsibility insurance strengths weaknesses ideas vs reality transversality and key competences of citizenship and constitution: civics contests ESSD simulation of digital lessons/ group work Apps: tik tok, mentimeter, kahoot, infographics, yoyo test, compass galaxy, level, jumpster, anatomyka, scoreboard, runtastic, interval timer, winner, just dance, video slideshow maker, facebook, instagram google suite: classroom, meet, attendance, jamboard, modules, drive other platforms: teams, zoom, skype
Texts and readings	Attività motoria e sportiva: apprendere con le nuove tecnologie, D. Tafuri, idelson gnocchi, 2020 Nuove tecnologie e trasmissione del sapere per le attività motorie e sportive, P.
Notes, additional materials	Belfiore, edizione per la scuola, 2022 Sportivi ad alta tecnologia - la scienza che aiuta a costruire campioni, N. Lanotte e S. Lem, Zanichelli, 2013

Assessment	
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Assessment methods	project on proposal of activity evaluating adequacy, feasibility and safety. Questions about the program.
Assessment criteria	Knowledge and understanding; Applied knowledge and understanding; Judgement autonomy; Communication skills; Ability to learn: - know and know how to use different telematic aids in an appropriate way with respect to the context and the motor objective know and know how to manage the advantages and disadvantages of technologies in schools and private know how to structure educational proposals with telematic aids in presence and at distance in relation to the context
Final exam and grading criteria	The final grade is awarded in thirtieth grade. The exam is considered passed when the grade is greater than or equal to 18. Up to 25 for project analysis 5 points for program questions Upon reaching 30, award of Laude with an additional question.
Further information	